



4 v 4 v 4 Game Rules



General Rules & Teams.....

- For regular season, gameplay consists of 3 teams of 4.
- Everyone **must** play all the time, there is no sitting on the bench.
- The goal is to score the most amount of runs while hitting and limit the other teams' runs while playing defense.
- Players must wear their jerseys, so we all know what team you are on.
- Teams will keep their equipment in either the first base dugout, third base dugout or under a shade tent.
- Other than the new rules shown here, we play little league rules.
- **The rotation:** Hitting > Outfield (infield if needed) > Infield
(Pods 1 & 2 must have catcher get ready while in the outfield station)

Hitting & Offense.....

- Players always **MUST** hit in order. Hitting out of order will result in automatic out.
- If a player is on base and it is their turn to hit, the player on their team who made the last out will take his spot on the bases.
- If a player is not hustling to the plate, the pitcher may begin pitching even if player is not in the box.
- There must always be someone in the on-deck circle.
- Bunting is allowed, but only 1 time per team per inning (we want players to learn to hit!)
- Only the 10-12 division will be playing with leading on the bases.
- 4 run limit per inning, except for the last inning.
- If hitting team is losing by more than 4 runs, they can score more than 4 runs, but have to stop once they have the same amount of runs as the team with the most runs.
- There are home run lines made with cones. If a ball hits the cones or lands beyond the cones, it is a home run
- Feet first sliding only. No headfirst slides for safety reasons (unless you are in pod 1).
- USA Bats ONLY. No USSSA bats can be used.

Defense Positions.....

- **SPEED UP RULES IN BETWEEN INNINGS. 3 PITCHES ONLY AND LET'S PLAY!**
- The team that is playing pitcher/catcher/infield has the priority as far as what positions they will play in the infield.
- Upon going on defense, you cannot play the same defensive position two innings in a row.
You must change positions every 3 outs. *This DOES NOT apply to catchers
- If there are not enough players to cover 3 outfielders, there will be only 2 outfielders playing (no coaches).
- 1st baseman and outfield **MUST** take a ball out with them in between innings in order to warm up.
- Walking or sitting down on the baseball field could result in the removal of a run.

Pitching & Coaching.....

- For the pitching pods, every player will have the option to pitch if they would like. The pitching order goes in order, and everyone gets equal opportunity.
- Pitcher can get 3 pitches to warm up between innings. If the hitting team is not ready to hit, the pitcher can begin pitching
- Balks **CAN** be called for not coming set (pod 1 only).
- When pitching, after 3 walks, a coach will come in and pitch.
- Pitchers will have an approximate pitch count of **25** pitches. This is to protect arms and to keep the game moving.

Wild Card Rules.....

New Wild card rules will be implemented to keep games fun, exciting and fresh!

WEEK 1: 1, 2, 3 innings on defense will give both teams on defense 2 bonus runs

WEEK 2: Double plays on defense will result in 2 runs for defensive team

WEEK 3: TBD

WEEK 4: TBD

Scoring.....

The mini pod with the most runs at the end of the Summer Season wins the championship!